So this fortnight we are going to keep going with narrative writing,

**Monday 18th May**

Today we are going to look at characters and we are going to Mind Map characters. Character mind maps can help you organise ideas about your main character. They include things such as the character’s name, appearance and personality.

Create a mind map for two of the following characters

A lonely penguin

A shy unicorn

A terrified dragon

A nosy dog

**Tuesday 19th May**

Today you are planning your story, so use each of the steps below to plan what you are going to write.

Use a character from your mind map yesterday, to create a narrative story

1. Pick one of the following titles for your story
   * + The night I took a wrong turn
     + My new best friend
     + What an eventful day
2. Decide what kind of story hook you will us for your opening. If you need a reminder look back at your work from last week, to see different types of story hooks.
3. Now answer the following questions in your copy
   * + Where does your story take place
     + What is the problem in your story and how it is solved
4. Think about how your story will end.

**Wednesday 20th May**

**Creating atmosphere**

The mood of a story is often referred to as its atmosphere.

The descriptive words and phrases you use determine what kind of atmosphere your story has. Some authors create a scary atmosphere while others create a happy atmosphere. Now lets look at how we do this.

Study the examples below. Then complete the activities.

1. Rapunzel stared mournfully out the window at the driving rain. Her long hair hung limply around her shoulders. She glanced around the tower hopelessly. ‘Will I ever get out of here?’ She sighed sadly.
2. Rapunzel gazed longingly out the window at the sun setting. Her long hair glistened in the golden light. She glanced around the tower hopefully. ‘I’ll get out of here one day’, she said confidently
3. What words has the writer used in Example A to create a sad atmosphere?
4. What words has the writer used in Example B to create a happy atmosphere?

Read the paragraphs below. Match each paragraph to the correct atmosphere.

Chills ran down Rebecca’s spine as she entered the gloomy abandoned house. There was something strange lurking in the shadows.

Sweat streamed down Jack’s brow. He was running as fast as he could. He had to get home before the bomb detonated – and he only had 60 seconds.

Boom! The ballon exploded, spraying Mr Madigan with tomato sauce, mustard and super spicy sauce. The principal bellowed furiously as the good dripped down his bald head.

|  |  |  |
| --- | --- | --- |
| Tense | Funny | spooky |

Now you are going to write a paragraph in which you are going to create atmosphere in your story. It could be a scary atmosphere, it could be funny, that’s up to you!

**Thursday and Friday 21st and 22nd May**

Use your plan from yesterday to write your narrative story. The more you have planned your story the easier it will be to write it!

1. Start by writing your story hook.
2. Write the rest of your story. Remember to use interesting adjective to create atmosphere and describe your main character.

**Monday 25th May**

Editing

Editing means improving your writing by

* Correcting errors
* Making word choices stronger and more precise
* Adding extra details and description, if necessary
* Making sure the text is appropriate for its purpose and audience

Read the start of this story:

The night Harry went out by himself was dark and raining, He was a bit acared but he wanted to meet his mates to do some stuff. his mates werent there and he felt dissapointed. He came home again. He tripped over the cat in the garden which scared him a bit.

1. Edit the text using the checklist below:
   * Correct any errors
   * Use interesting words to describe the character and setting.
   * Adding exciting details to the plot
   * Write the next three lines of the story
2. Write a final draft with your improvements and no spelling or grammar errors.

**Tuesday 26th May**

Story settings

You can use a mind map to generate ideas for your story setting by thinking of key questions and then answering them.

Study the mind map for the setting of a story. Then follow the instructions below:

Title: A Stolen Painting

1. Answer the questions in the mind map to develop a setting for the story? You can use the same questions above (the writing in blue), but you should come up with your own ideas.
2. Write a short paragraph describing the setting in detail.

**Wednesday, Thursday & Friday 27th, 28th & 29th May**

Planning your story

Take Wednesday to plan your story, and start writing your story on Thursday and finish it off on Friday. You should make sure to edit your story, looking for spelling and punctuation errors. See can you vary your vocabulary

Use the setting you just created to plan a story about a stolen painting.

1. Plan the plot of your story by answering these key questions:
   * What was the painting of?
   * Who stole it, and why?
   * How was it stolen?
   * Will it be found? If so, who finds it
   * How will the story end?
2. Think of a story hook to grab the readers attention

Examples

* A question
* Exciting action
* A mysterious situation
* Dialogue

1. Describe the setting, where does the story take place
2. The characters – who are the main characters? What are they like?
3. Problem – what problems they encounter and how they get over it.